

INSTRUCTION BOOKLET

29903 Agoura Road Agoura Hills, CA 91301 PRINTED IN USA

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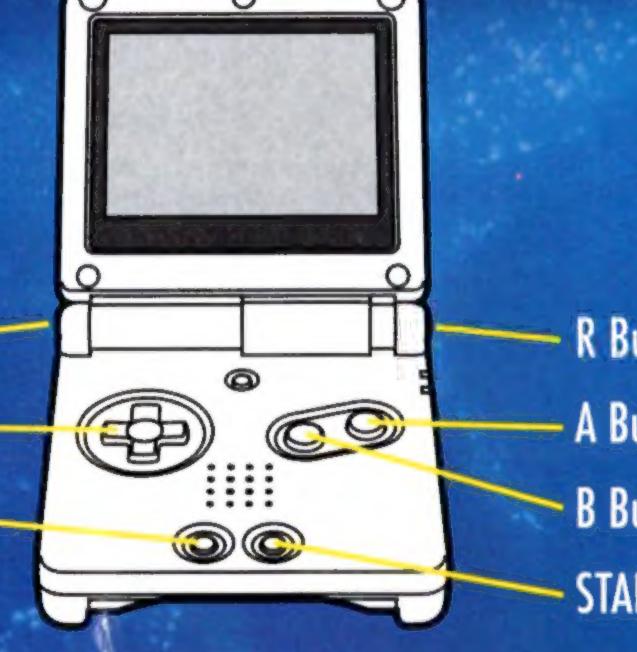
MULTIPLAYER MAIN CHARACTERS CHARACTERS TANK GANG PATHS

# GETTING STARTED



- 1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
- 2. Insert the Game Pak of Disney/Pixar's Finding Nemo: The Continuing Adventures into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.
- 3. Turn ON the POWER switch. The legal and logo screens will appear (if you don't see them, begin again at step 1).
- 4. When the title screen appears, press START to proceed to the Main Menu.

# CONTROLS



**R** Button

A Button

**B** Button

START

BUTTON

Menu Navigation

L Button

**SELECT** 

+Control Pad

\*Control Pad

A Button

**B** Button

START

**ACTION** 

Highlight menu selections

**Confirm selection** 

Cancel selection; return to previous screen

Skip cutscene

# MAIN MENU

4

World Map - Begin a new game of Disney/Pixar's Finding Nemo: The Continuing Adventures.

**Password** – Enter a password to continue a previously played game. See SAVING AND LOADING on page 8 for more information.

Gallery - View pictures you've collected in the game.

Multiplayer – Go to the 2-player Multiplayer screen. See page 9 for more info on Multiplayer.

## **Options:**

Sound Test - Listen to in-game music tracks.

Progress - Shows game % completed.

Theater - Watch unlocked cutscenes.

Credits - View game credits.







# PLAYING A GAME

## WORLD MAP

Select WORLD MAP from the Main Menu. Use the +Control Pad to select any unlocked Tank Gang member's path. Press the A Button to begin your escape!

NOTE: When playing the game for the first time, the only available escape paths are for Bubbles, Bloat, and Peach. Completing paths unlock paths for other characters.

## PAUSING THE GAME

Press START at any time to pause the game and access the following options:

Continue - Return to the great escape!

Restart - Start the stage over from the beginning.

Quit - Exit the stage and return to the World Map.

password





# SAVING AND LOADING



Disney/Pixar's Finding Nemo: The Continuing Adventures game uses a password system to save and load the game data.

## SAVING A GAME

Once a stage is completed, a password appears on the World Map. The current stage completed password can always be seen in the upper right corner of the World Map screen. Be sure to write the password down exactly as it's shown for future reference! You will be unable to return to the saved point of the game if the password is incorrect.

## LOADING A GAME

To load a previously saved game, select PASSWORD from the Main Menu. Now use the +Control Pad to highlight a letter and press the A Button. Select the second letter and continue the process until the password is complete. If you make a mistake, use the B Button to go back. Once the final letter of the code is entered, select 'OK' to be taken to the stage of the password you entered.



## MULTIPLAYER

In order to play head-to-head against another player, you'll each need a Game Boy® Advance system and a copy of **Disney/Pixar's Finding Nemo:** The Continuing Adventures. Also, one Game Link® cable is needed to connect the two Game Boy® Advance systems together. Connect the Game Boy® Advance system with the Game Boy® Advance Game Link® cable and switch the power ON. Please do not insert a different Game Pak. 2-player modes are available in the follwing stages once unlocked: Minefield, Pearl Smash, and Bubble Battle.



# MAIN CHARACTERS





Nemo – This small clownfish with the lucky fin is Marlin's son. Help Nemo guide his Tank Gang friends through the ocean to their new homes in this continuing adventure.



Marlin - Nemo's overprotective father would do anything for his son.

Revisit some of your favorite characters and some similar scenes as Marlin helps guide the Tank Gang to their new homes.



Dory – Dory is a friendly but forgetful regal blue tang fish. She will be your best friend if she can just remember who you are. Dory's positive thinking and ability to read make her the perfect guide on this fun adventure.



# CHARACTERS





Gill - Gill is the mastermind behind the Tank Gang's escape plan. He desperately wants to get out of the fish tank and return to the open waters of the ocean.



Bloat - Bloat is a trustworthy friend and helped run the show in the fish tank. Watch out, if he gets scared or mad he will puff up like a balloon.



Bubbles – ...is crazy about bubbles. So much that you could say that bubbles are his reason to live.



Peach - The Tank Gang lookout—always sticking to the glass, watching for the dentist. Also, she is the most knowledgeable when it comes to dentistry.



Jacques - He is nuts about cleaning and always keeps the tank nice and clean



Deb - She mistakenly thinks that her reflection on the glass is her sister Flo. They are always together.



Gurgle - He is quite particular about things and does not like things that are dirty. He will always refuse to touch things that are around him.

There are seven paths in the game (one for each Tank Gang member), each with four stages to get them home! When a stage is cleared, that stage will be selectable from the World Map and can be replayed. After getting everyone to the reef safely (playing through each member's path once), you can then go back and play each stage in Score/Time Attack or Extra Play mode.

The first stage of each Tank Gang member's path is the Baggy Mode escape. The members of the Tank Gang members are put into plastic baggies, then jump out of the dentist's office and head toward the ocean. Along the way to the ocean, there are various obstacles—including vehicle traffic, seaguils, crabs, and narrow paths to be traversed. The baggy's durability decreases if it collides with any damaging obstacle. If a baggy completely loses its durability, the Tank Gang member is taken back to the dentist's office.

Use the +Control Pad to push against the baggy and roll it in the direction you want to go. Press the H Buttan and the +Control Pad in a direction at the same time and the Tank Gang member pushes against the wall of the baggy, making it roll faster. BUT, remember, that—just like when a ball is being rolled—the faster the baggy rolls, the harder it will be to stop or turn on a dime. To jump slightly (to avoid a small hole or obstacle), press the A Button.

After you get the Tank Gang members to the ocean, you must help them complete challenges in 4 different stages in order to ultimately get them to their new home at the reef.



# LIMITED WARRANTY

#### Warranty and Service Information

In the unlikely event of a problem with your product if Product I was a yearly median of a problem. Please contact the THO tips of Customer Service Department of (\$18) \$10 - 158 and the same and the s

#### **Limited Warranty**

THO were ants to the best of CHO's abuty to the original consumer purchaser of the Product the Product in Product is reported shall be product in materials and workmanship for a period of minery 1900 days from the best of purchase. The Product is said has an extensive expression from the original and the said has accessorable for any losses or demages of any kind resulting from the of this Product. If a defect format during this ninety (90) day wereanty period. The will either repair as replace, at THO's option the Product from a charge. In the event that the Product or an longer available. The original purchaser is antitled to this wereanty only if the date of purchase is registered in point of sale or the consumer can demonstrate to THO's satisfaction that the product we purchased within the last ninety (90) days.

#### To receive warranty service:

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THO Inc.

Customer Service Department 29903 Agoura Rd.

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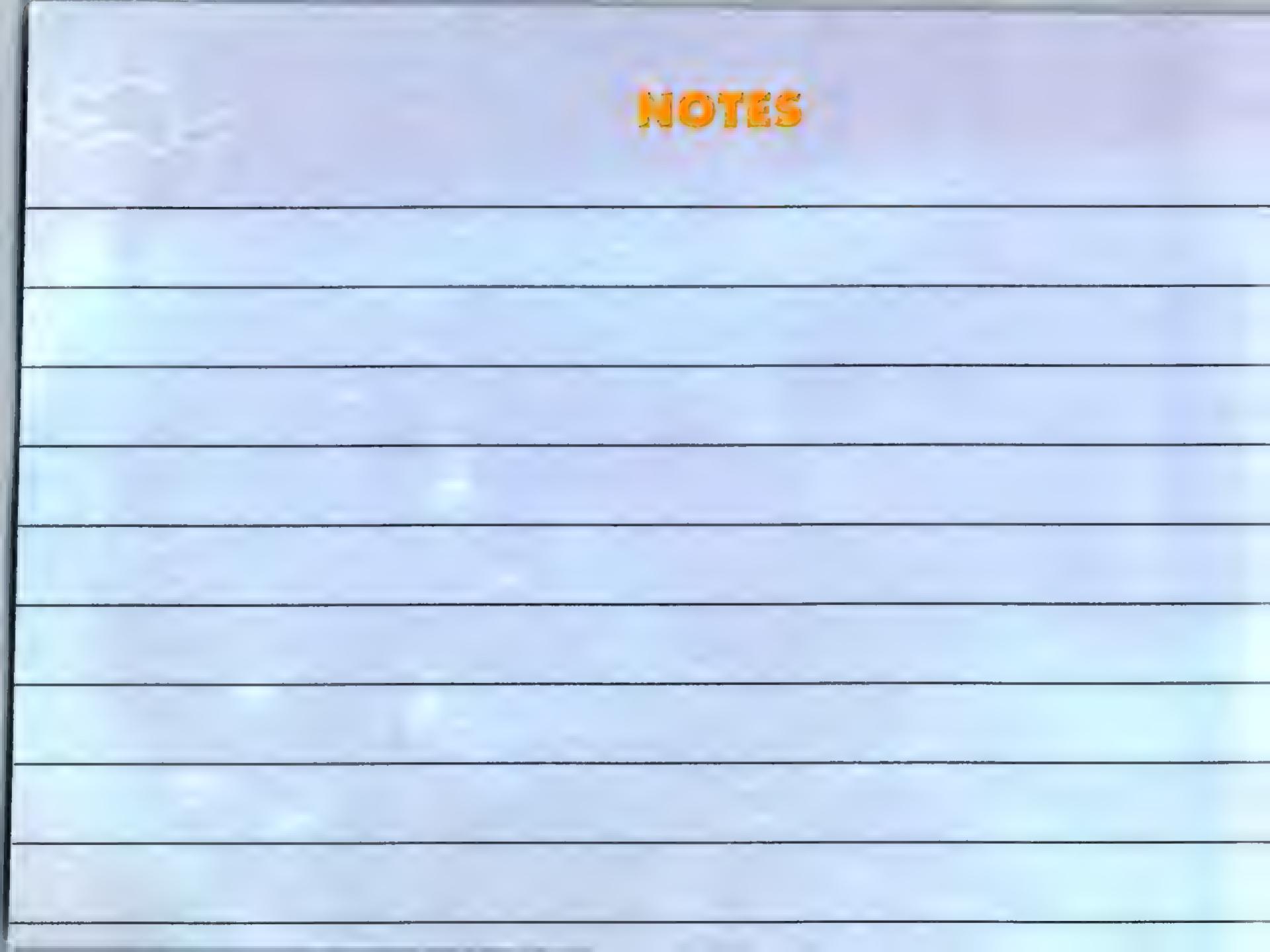
#### **Warranty Limitations**

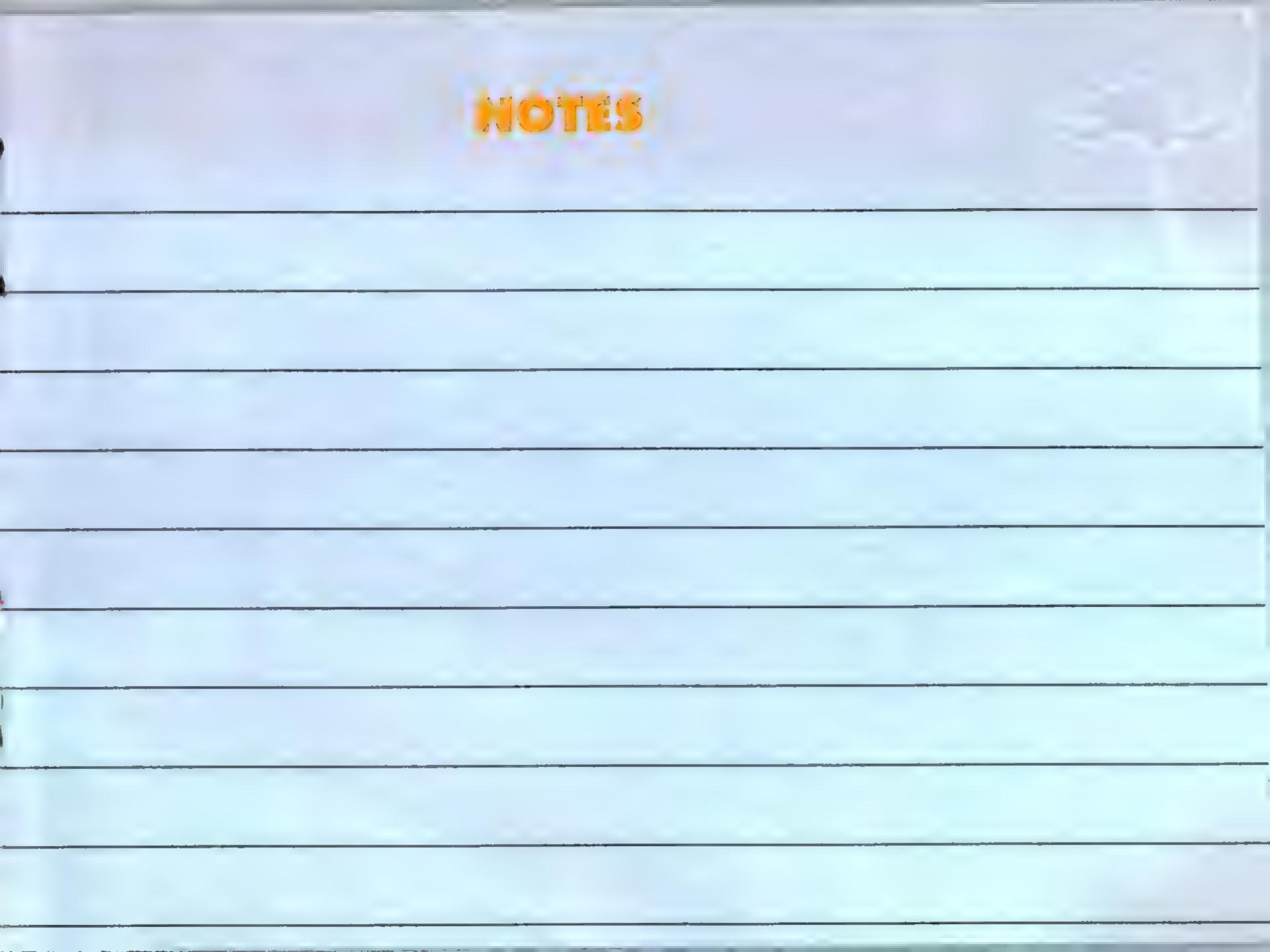
THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTS LAND REPOSED DATED TO LITTLE A MARKET LAND PROCESSION OF LAND AND ANALYSIS OF ANY MARKET DESCRIPTION OF LAND WARRANDS OF MERCHANTABULTY AND POVESSION A PARTICULAR PURPOSE AND PERSON DISTRICT OF LAND FOR MARKET SHALL SUBJECT TO THE CONDITIONS OF FORTH HEREIN. WHERE SUBJECT TO THE CONDITIONS OF FORTH HEREIN. WHERE SUBJECT TO THE CONDITIONS OF FORTH HEREIN. WHERE WERE SHALL THIS BY EMPLOYED AND LAND CONDITIONS OF FORTH HEREIN. WHEREIN SHALL THIS BY EMPLOYED AND CONDITIONS OF THE BANDWARD PROCESSION OF THE BANDWARD PROCESSION OF THE BANDWARD PROCESSION OF THE BANDWARD PARTICULAR PROCESSION OF THE BANDWARD PROCESSION OF

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#### Warning

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# THE INCREDIBLES



INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

# **AWARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while
  watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a
  doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements

Loss of awareness Disorientation

- To reduce the likelihood of a seizure when playing video games:
  - 1. Sit or stand as far from the screen as possible.
  - 2. Play video games on the smallest available television screen.
  - 3. Do not play if you are tired or need sleep.
  - 4. Play in a well-lit room.
  - 5. Take a 10 to 15 minute break every hour.

# MARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

# **WARNING** - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.



**Violence** 

Nintendo does not license the sale or use of products

without the Official Nintendo Seal

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE, GAME BOY® MICRO, OR NINTENDO DSTM VIDEO GAME SYSTEMS.



THIS GAME PAK INCLUDES A MULTIPLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK CABLE.

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## GETTING STARTED: Starting Your Incredible Adventure!



#### READY FOR ACTION?

- I Insert Disney/Pixar's *The Incredibles*Game Pak into your Game Boy Advance
- 2. Turn on the power. You begin at the Title Screen.
- 3 Check out the game demo to later levels and tips.
- 4. Press START to reach the MAIN MENU screen.
- 5. Then use your -Control Pad In Thomas an Option.



#### NEW GAME

Highlight this option with your +Control Pad, then press the A Button to begin a brand-new adventure

#### PASSWORD

During your game, whenever you complete a new part of a stage, finish a level or pause the game, you're awarded a Password, made up of four letters or numbers. Write this down! When you want to start from

I have the Four boxes with the password.

#### SOUND

hackground), and the Effects Volume (the grunts) raps, and shrieks in the game) up or down using the +Control Pad.

## Super Tip! Menu Controls

+Control Pad: Highlight Selection

A Button: Approve selection

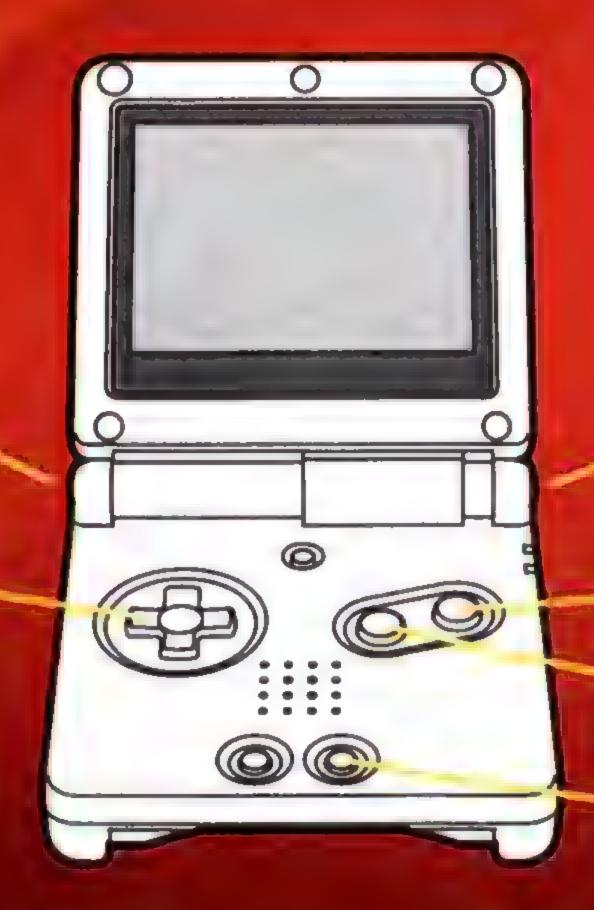
B Button: Cancel selection

## **CONTROLS OVERVIEW**

## IN-GAME CONTROLS

Incredi-move Special Ability

Move up, down, left, right, and diagonally



Incredi-move Special Ability

Jump

Attack

Start game/ Pause menu

#### PAUSE MENU

Press START during the game to access this Pause

Menu. The top of the Menu has a Password: Write this
down before you quit if you want to begin from your
current location! Use the "Control Pad to highlight."

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#### Super Tip/

#### Messages

Trum want to quickly read or skip and the recent message or cut scene, keep more many the A Button, or press START to completely skip it.

#### Super Tip!

#### More Moves

Your Incredibles team has many more super moves at its disposal. Check the Characters and Moves section for all the information!

## **GAME SCREEN**

# Player Portrait Which super you re

playing as

#### Incredi-Meter

Each time you attempt a special super move, this emples a time Collecting the Incredible icons and damaging enemies adds to this meter.



#### Enemy Target and Health

Who you re attacking, and how huch health they have left

#### Health

How healthy you are. Collect nearth sons to fill this out up I you to hid by members for our goas down if it amough completely, you "Hose and the

#### CONTINUES

Omnidroids and you lose all your health, you'll run our of energy and slump to the floor. You'll begin at the start of the section of the level you were in and lose a try. You have three tries, lose all your tries, and you reach the Continue screen. Use up a Continue, and you begin again with three tries. Use all your Continues? Game Over!



## PLAYABLE CHARACTERS

#### Mr Incredible's Moves List

Action Buttons to Press

Basic Actions

Walk Left, Right, Up, or Down

Sprint Tap Left Left or Right Right

Dodge Tap Up, Up, or Down, Down

Jump A Button

Double Jump A Button, A Button

Jab B Button

Time - Strike Combo B Button + B Button + B Button

In an all Three Upper Cut (Hold L Button) + B Button + B Button + B Button

Ground Stand A Button + B Button (together)

| Brownd Slam (Hold L Button), then A Button + B Button (together)

Sprint (Left, Left, or Right, Right), then B Button

Incredi Charge Button Sprint (Left, Left, or Right, Right) while holding L Button, then B Button

## PLAYABLE CHARACTERS

#### Mr. Incredible's Moves List (continued)

Action Buttons to Press

Anacks while himping forces A Burgui Fisch

Jump Kick B Button

Incredi Jump Kick (Hold L or R Button) + B Button

Attacks white Double shiringing house A Bullion + A Bullon head

Air Stomp Down + B Button

Incredi-Air Stomp (Hold Lor & Button) Down + B Button

45 Air Punch Left or Right, + B Button

Incredi-Air Punch (Hold L or R Button). Left or Right - B Button

Incredi-Ground Slam (Hold L Button), then A Button + B Button (together)

#### Mrs. Incredible's Moves List

Action Buttons to Press

Basic Actions

Walk Left or Right, Up or Down

Jump A Button

Allia - Special Actions

Attack B Button

A Button (Hold while airborne)

Flail A Button + B Button

While L or H Button is held (you cannot move while performing these attacks)

Elastic Punch Lor R Button + B Button

## PLAYABLE CHARACTERS

#### Dash's Moves List

Action Buttons to Press

Run Left or Right, Up or Down

Jump A Button

Incredi-Sprint (Hold L or R Button), then Up or Down

Incredi-Flurry A Button, then Hold L or R Button and press B Button (on enemy)

#### Frozone's Move List

Action Buttons to Press

Move Left or Right, Up or Down

Freeze Press the A Button or the B Button

## PLAYABLE CHARACTERS

#### Violet's Move List

Action Buttons to Press

#### Basic Actions

Walk Left or Right, Up or Down

Jump A Button

#### Attacks

Shield B Button

Incredi-Shield Lor R Button

Shield Crush B Button (while airborne)

Invisibility Hold L Button (or R Button)

